



Basics of Video Editing in Adobe Premiere Pro

Community Access Media
142 West 12th Street
Erie, PA 16501
814.454.2226
www.camerie.org

Basics of Video Editing

Welcome!

In this introductory class, you'll learn about the workflow, starting from import through the final output containing the most general steps to edit video in Premiere Pro.

The steps you take in editing video, from import or capture through final output, make up your workflow. The basic workflow describes the most general steps you would take with most projects.

Whether you use Adobe Premiere Pro to edit video for broadcast, DVD, or the web, you're likely to follow a workflow like the one outlined here.

Course Outline

1. Before you begin editing
2. Get started editing
 - a. Start or open a project
 - b. Capture and import video and audio
 - c. Assemble and refine a sequence
 - d. Add titles
 - e. Add transitions and effects
 - f. Mix audio
 - g. Export

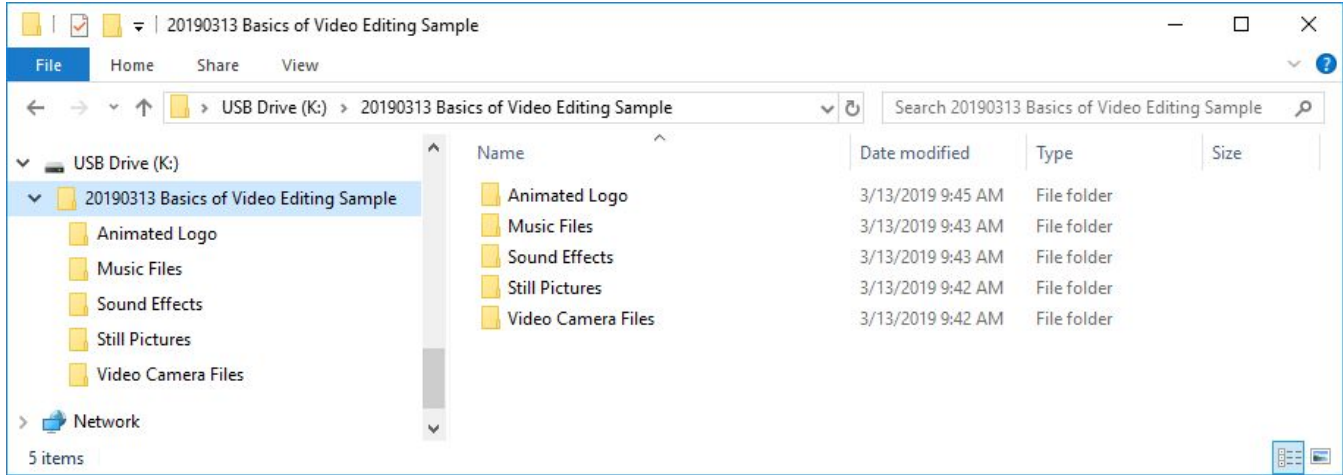
Additional Resources

- Universal Class
<https://eriecrawfordcountypa.universalclass.com/barcode-login.htm>

Before You Begin Editing

Before you begin editing in Premiere Pro, you need footage to work with. You can either shoot your own footage, or work with footage that other people have shot. You can also work with graphics, audio files, and more.

Be sure to organize your files and set up an organized file structure.



Get Started Editing

After you have acquired footage, follow the steps to get started editing with Premiere Pro.

Start or open a project

Open an existing project, or start a new one from the Premiere Pro Start screen.

If you are starting a new project, the New Project dialog launches. From the New Project dialog, you can specify the name and location of the project file, the video capture format, and other settings for your project.

A project file stores information about sequences and assets, such as settings for capture, transitions, and audio mixing. Also, the project file contains the data from all of your editing decisions, such as the In and Out points for trimmed clips and the parameters for each effect.

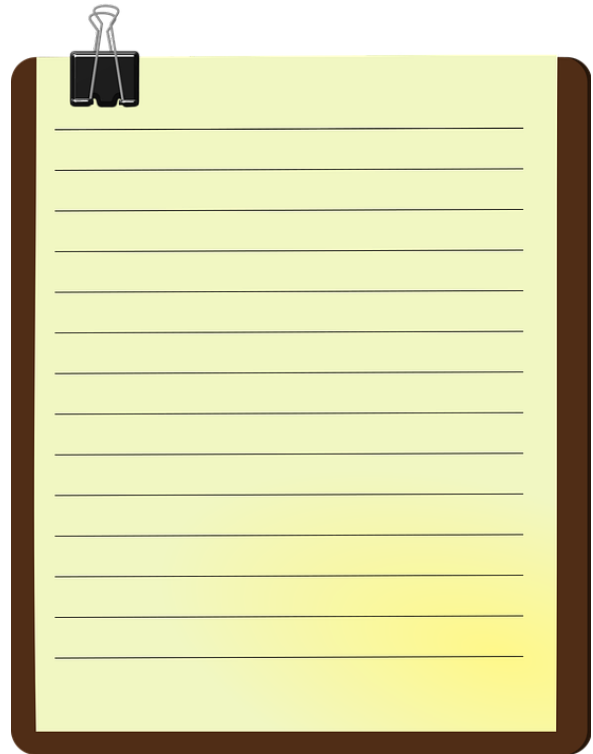
Premiere Pro creates a folder on your hard disk at the start of each project. By default, this is where it stores the files it captures, the preview and conformed audio files it creates, and the project file itself.

For every project you create, Premiere Pro creates a project file. This file contains the settings you select for each sequence in the project, as well as crucial data about the assets, edit decisions, and effects used in the project.

Premiere Pro doesn't store video, audio, or still image files in the project file—it stores only a reference to each of these files, a clip, which is based on the filename and location of the file at the time you imported it. If you later move, rename, or delete a source file, Premiere Pro can't find it automatically the next time you open the project. In this case, Premiere Pro displays the Where Is The File dialog box.

By default, every project includes a single Project panel. This acts as a storage area for all clips used in the project. You can organize a project's media and sequences using bins in the Project panel.

A project may contain multiple sequences, and the sequences within a project may differ from one another in their settings. Within a single project, you can edit individual segments as separate sequences, and then combine the segments into a finished program by nesting them into a longer sequence.



Similarly, you can store multiple variations of a sequence, as separate sequences, in the same project.

Create a project

Projects may contain more than one sequence, and the settings for one sequence may differ from that of another.

1. Either choose New Project on the Start screen that appears when Premiere Pro starts up or, after the application is open, choose File > New > Project.
2. Browse to a location where you want to save the project file, name the project, and click OK.

Note: Whenever possible, specify a location and name that you won't have to change later. By default, Premiere Pro stores rendered previews, conformed audio files, and captured audio and video in the folder where you store the project. Moving a project file later may require moving its associated files as well.

Select a preset, or customize settings, for the first sequence of the project.

Open a project

Premiere Pro for Windows can open project files created with earlier versions of Premiere Pro or Adobe Premiere 6.x. You can open only one project at a time.

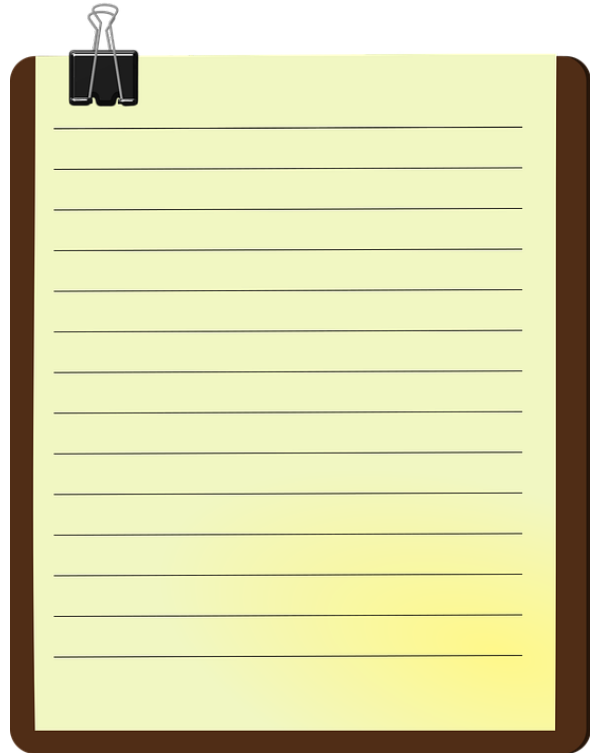
1. Choose File > Open Project. (Windows: Ctrl+O, Mac: Cmd+O).
2. Browse to the project file and select it.
3. Select Open.

Capture and import video and audio

For file-based assets, using the Media Browser you can import files from computer sources in any of the leading media formats. Each file you capture or import automatically becomes a clip in the Project panel.

You can also import various digital media, including video, audio, and still images.

You can create synthetic media, such as standard color bars, color backgrounds, and a countdown. In the Project panel, you can label, categorize, and group footage into bins to keep a complex project organized. You can open multiple bins simultaneously, each in its own panel, or you can nest bins, one inside another.



Assemble and refine a sequence

You can create a sequence by dragging the asset to the New Item button at the bottom of the Project panel. You can also create a sequence by using a sequence preset. The sequence presets included with Premiere Pro include the correct settings for common types of assets. For example, if you have footage mostly in HD format, use a HD sequence preset.

If you plan to specify lower quality settings for output (such as streaming web video), don't change your sequence settings. Instead, change your export settings later.

Sequence presets and settings

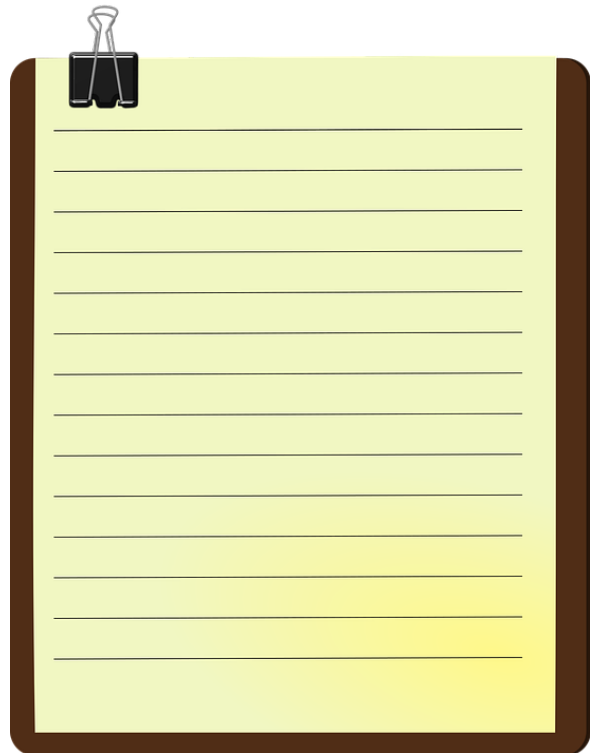
The sequence settings must be correct when you create the sequence. Sequence settings like timebase are locked once the sequence is created. It prevents unwanted inconsistencies that could result from changing sequence settings later.

When creating a sequence, you can select from among the standard sequence presets. Alternatively, you can customize a group of settings, and save the group in a custom sequence setting preset. If you want full control over almost all the sequence parameters, start a new sequence and customize its settings.

Creating a sequence opens the New Sequence dialog box. The New Sequence dialog box contains three tabs, each with various settings: Sequence Presets, General, and Tracks.

Using the Source Monitor, you can view clips, set edit points, and mark other important frames before adding clips to a sequence. Refine the sequence by manipulating clips in the Timeline panel, with either context-sensitive tools or tools in the Tools panel.

You add clips to a sequence in the Timeline panel by dragging them there or by using the Insert or Overwrite buttons in the Source Monitor. You can automatically assemble clips into a sequence that reflects their order in the Project panel. You can view the edited sequence in the Program Monitor or watch the full-screen, full-quality video on an attached television monitor. Refine the sequence by manipulating clips in the Timeline panel, with either context-sensitive tools or tools in the Tools panel. Use the specialized Trim Monitor to fine-tune the cut point between clips.



Add titles

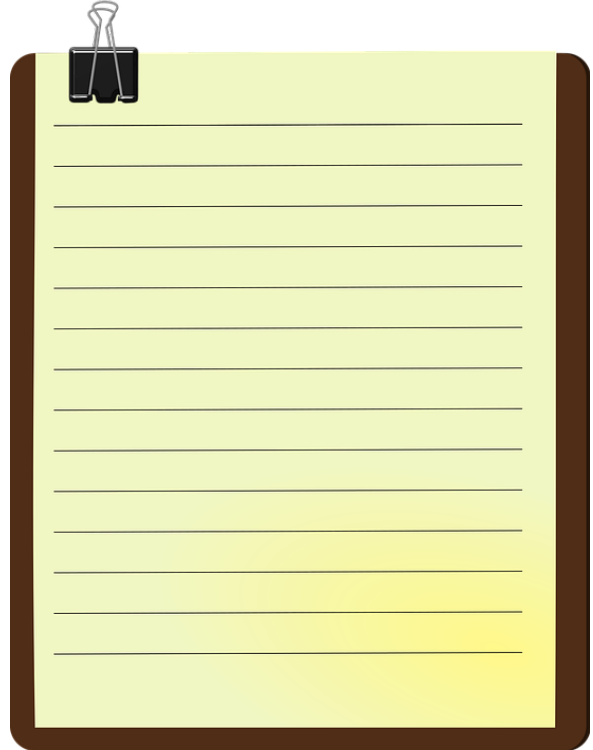
You can easily create titles directly on your video using the Essential Graphics panel in Adobe Premiere Pro. You can add text, shapes, and so on, to layers that you can rearrange and adjust.

Create new titles

1. Select File > New > Legacy Title.
2. Specify a name for the title and click OK.
3. Use the text and shape tools to create a file or to customize a template.
4. Close the Titler or save the project to save the title.

Create a title based on the current title

1. In the Titler, open or select the title on which you want to base a new title.
2. In the Title Quick Properties panel, click New Title Based On Current Title.
3. In the New Title dialog box, enter a name for the new title and click OK.
4. Change the new title as desired.
5. Close the Titler or save the project to save the title.



Add transitions and effects

The Effects panel includes an extensive list of transitions and effects you can apply to clips in a sequence.

Mix audio

For track-based audio adjustments, the Audio Track Mixer emulates a full-featured audio mixing board, complete with fade and pan sliders, sends, and effects.

Export

Deliver your edited sequence in the medium of your choice: DVD, Blu-ray Disc, or movie file.

Do one of the following:

- In a Timeline panel or Program Monitor, select a sequence.
- In a Project panel, Source Monitor, or bin, select a clip.

Do one of the following:

- Choose File > Export > Media. Premiere Pro opens the Export Media dialog box.
- Choose File > Export. Then select one of the options other than Media from the menu.

To customize the export options, click a tab (for example, Video, Audio) and specify the appropriate options.

Do one of the following:

- Click Queue. Adobe Media Encoder opens with the encoding job added to its queue.
- Click Export. Adobe Media Encoder renders and exports the item immediately.

